

Land Use Game instructions

Community members will be asked to draw a map of their area (draw water resources, water ways, agricultural areas, roads, settlements, main buildings, indicate slopes/hills/mountains, etc.). After this, each member will be given a card which displays a specific water and soil conservation practice (table below). Each practice has its own characteristics and practicalities, which are mentioned on the back of the card. The goal of the game is to find the right locations for each specific practice within their area and to explain to the rest of the players what the benefits of applying this practice there will be but also how this practice can be constructed and maintained and by who. In cases where a practice is not suitable for the circumstances in that area there can be a discussion on the reasoning to not include it and why it would not be successful, if implemented.

On the back side of each card detailed information is presented for each one of the soil and water conservation practices which will help facilitators to explain the practices as well as their pros and cons to the community member.

Apart from the information on the back of the cards, a list of questions is presented below that facilitators could use to foster discussion during the game play:

- Which areas in your community currently experience challenges with erosion?
- Which advantages do you see for the selected practice?
- Which limitations do you see for the selected practice?
- Where do you see potential for the practice to be applied in your area?
- Where can the practice be tested in your area?
- What questions do you have about the practice?

Soil & Water Conservation Practices	
Half-moons	Water harvesting with roads
Gully plugging	Agroforestry
Planting pits (zai pits)	Infiltration Trench
Grass strips	Intensive grazing
Contour/Soil bunds	Elephant grass
Stone bunds	Live check dam
Trapezoidal bunds	Enclosure/fencing